

PROVISIONAL PROGRAMME

Tree Earth Walk

Take part in a series of games and activities to introduce trees

- meet a tree
- eye in the sky
- leaf tv
- artist palettes
- tree words

Build a Tree

Act out the different parts of the tree to show how it grows.

Identifying Trees

Use leaves to identify the trees that they come from.

Why We Need Trees

Play a game to discover why we need trees to breathe.



LEARNING OUTCOMES

most children will (N.C. Level 2a):

- recognise that plants need water and light to grow
- name some trees by their leaves
- recognise parts of plants (for example, leaf and stem)

some children will not have made so much progress and will (N.C. Level 2c):

- recognise that plants need water to grow

some children will have progressed further and will also (N.C. Level 3):

- recognise that different types of plants live in different environments

SAFETY All activities and sites are risk assessed. Adult: child ratio of 1:6.

CLOTHING Appropriate outdoor clothing. Indoor & outdoor footwear.

TRANSPORT

BEHAVIOUR Teachers are responsible for good behaviour & lunchtime supervision.

NAME LABELS If possible please provide children with name labels.

SHOP Pocket money for the shop.

RESOURCES All resources are provided.

ICT Use of digital cameras to record the day's activities.

ASSESSMENT

Progress assessed by questioning and plenary, including AfL games

PRIOR LEARNING

Understand that plants are living.

FUTURE LEARNING

Investigate the conditions under which plants grow well.

